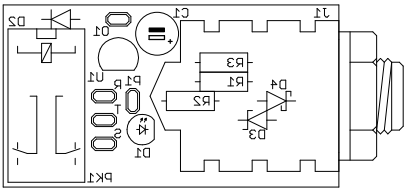
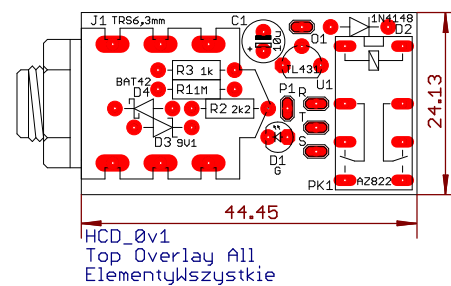
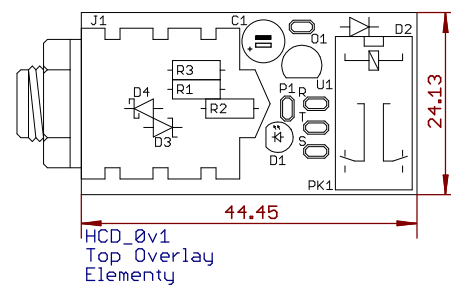


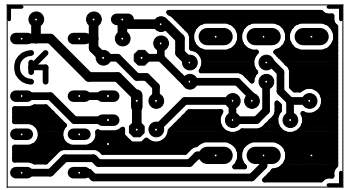
HCD_0v1
Top Assembly Mono
^



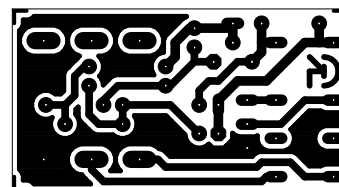
HCD_0v1
Top Overlay [Termo]
^







HCD_0v1
Bottom Mirror
StrLutowaniaLustro



HCD_0v1
Bottom [Termo]
StrLutowania